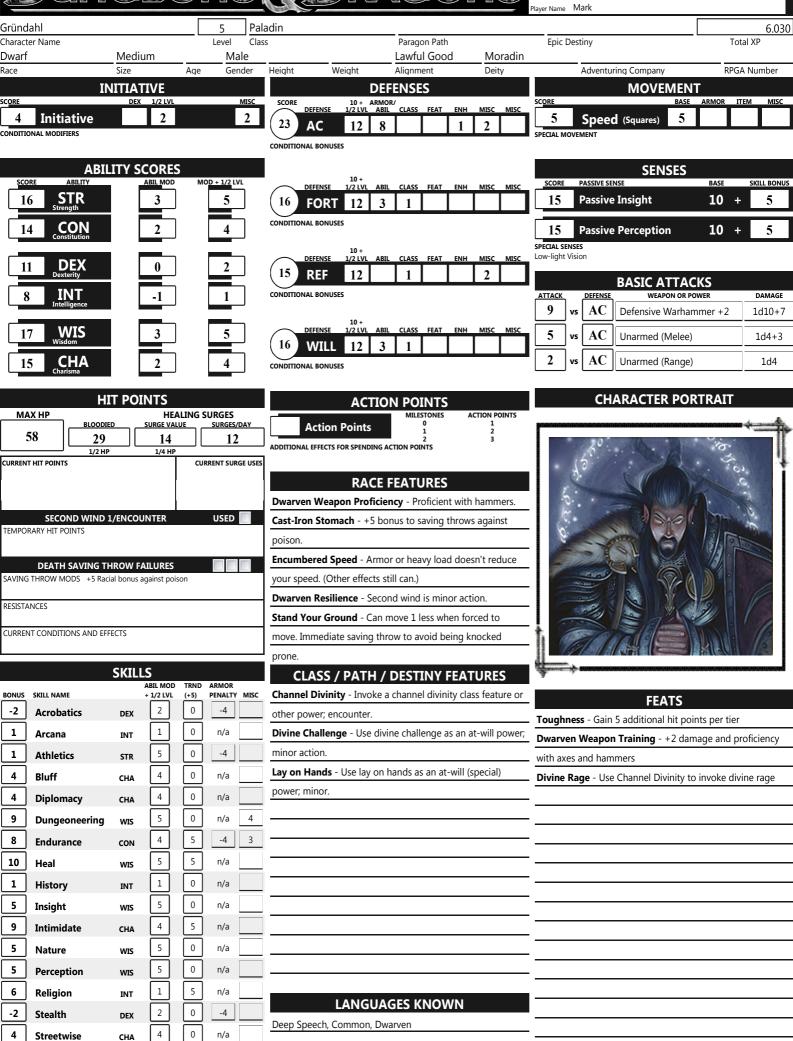
Gründahl Paladin Paragon Path Character Name Class Dwarf Medium Lawful Good Moradin Male Height Weight Race Gender Alignment Deity

-4

Thievery

Character Sheet



List your powers below. Check the box when the power is used.	List your powers below. Check the box when the power is used.	
Clear the box when the power renews. AT-WILL POWERS	Clear the box when the power renews. MAGIC ITEMS	
Divine Challenge	WEAPON Defensive Warhammer +2 (E)	
Lay on Hands	WEAPON	
Enfeebling Strike	WEAPON	
Bolstering Strike	WEAPON	
	ARMOR Dwarven Plate Armor +1 (E)	MANNERISMS AND APPEARANCE
	ARMS	
ENCOUNTER POWERS	FEET	
Divine Mettle	HANDS	
Divine Strength	HEAD	
Piercing Smite	NECK	
Righteous Smite	RING	
Divine Rage	RING	CHARACTER BACKGROUND
	WAIST	East Rift
DAILY POWERS	Flagon of Ale Procurement (heroic tier) ()	Huddled on the eastern shelf of the yawning Underchasm, East Rift is a living symbol of gold dwarf ingenuity and
Radiant Delirium		stubbornness, having survived when the surface collapsed
Hallowed Circle		into the bowels of the Underdark. Protected by enormous towers connected by a high curtain wall, the gold dwarves
		are ready to defend themselves against the drow or any
		other horror that rises from the depths. You gain Deep Speech as an additional language, you add
		COMPANIONS AND ALLIES
UTILITY POWERS		
Martyr's Blessing	_	
	_	
	_	
	_	
	Daily Item Powers Per Day	SESSION AND CAMPAIGN NOTES
	Heroic (1-10) Milestone / / / /	SESSION AND CAMPAIGN NOTES
	Paragon (11-20)	
	Epic (21-30)	
OTHER EQUIPMENT	RITUALS / ALCHEMY	
Plate Armor		
Heavy Shield (E)		_
Adventurer's Kit		
	_	_
	_	_
	_	_
		_
	_	_
		_
	_	_
	_	_
		_
COINS AND OTHER WEALTH	INITIATIVE	
Money on hand: 520 gp	SCORE DEX 1/2 LVL MISC	
Stored money:	4 Initiative 2 2	J
Encumbrance: 130 / 160	CONDITIONAL MODIFIERS	

MAGIC ITEM INDEX

PERSONALITY TRAITS

POWER INDEX



