

FOGGY LONDON

Character Name: Grace DuBois

Description: _____

Life Points:

32/28

Drama Points:

10

Experience Points:

ATTRIBUTES

Strength	2/1	Intelligence	1
Dexterity	4/6	Perception	2
Constitution	2	Willpower	2

SKILLS

Acrobatics	5/7	Language	_____
Art	_____	Melee	_____
Crime	_____	Mr. Fix-It	_____
Doctor	_____	Notice	3
Fisticuffs	4	Occultism	_____
Guns	_____	Riding	_____
Influence	_____	Science	_____
Knowledge	_____	Streetwise	2
_____	_____	Etiquette	1

NOTES

Initiative (D10 + dex) +9/11

Perception (D10 + per + notice) + 5/8

Willpower Test (resist fear) bonus: + 1 (will x 2)

Survival Test bonus: +2 (will + con - neg. life points)

Grows claws/fangs/cat-eyes when angry/scared.

SUCCESS LEVELS TABLE

Roll Total	Success Levels	Description
9-10	1	Adequate
11-12	2	Decent
13-14	3	Good
15-16	4	Very Good
17-20	5	Excellent
21-23	6	Extraordinary
24-26	7	Mind-boggling
27-29	8	Outrageous
30-32	9	Superheroic
33-35	10	God-like
+3	+1	

QUALITIES

Cat form (5):

+2 dex, -1 str, +2 acrobatics

Acute Sense (hearing/sight) (+3 perception)

Fast Reaction Time (2) (+5 Initiative, +1 resist fear)

Good Luck (2) (2 times +1 or 1 time +2 on a roll once per session)

Hard to Kill (2) (+6 life points, +2 survival test roll)

Attractiveness (1) (+1 to any activity to where persuading people is a factor)

DRAWBACKS

Addiction (mouse) (-1) (without mouse mental rolls -1)

Mental Problem (Cruelty) (-1) (likes to inflict pain/suffering)

Reckless (-2) (act first, think later (not suicidal))

COMBAT MANEUVERS

Maneuver	Bonus	Base	Notes
		Dmg	
Dodge	9/13	None	Avoid getting hit
Punch	8	4	Bash
Claw	8/10	4/2	Slash/stab
Pounce: first dex + acro roll to get airborne, success levels is extra damage			
Pounce (hands)	5	9	Bash
Pounce (claws)	5/7	9/6	Slash/stab
Disarm	5/7	None	Resisted by parry
Grapple	10/12	None	
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____