PARANC	DIA'' AF Charac	ter Sheet
	I □ F □ Other Playe	— 1 2 3 4 5 6 Or Clone Number
MBD: □ Team Leader □ Loy □ C&RO □ Equ	uipment Guy 🔲 Happiness O	
	Action Skills	
Management	Stealth	Violence
Bootlicking Chutzpah Con Games Hygiene Interrogation Intimidation Moxie Oratory	Concealment Disguise High Alert Security Systems Shadowing Sleight of Hand Sneaking Surveillance	Agility Energy Weapons Demolition Field Weapons Fine Manipulation Hand Weapons Projectile Weapons Thrown Weapons Unarmed Combat Vehicular Combat
	Knowledge Skill	5
Hardware	Software	Wetware
Bot Ops & Maint. Chemical Eng. Electronic Eng. Habitat Eng. Mechanical Eng. Nuclear Eng. Vehicle Ops & Maint. Weapon & Armor Maint.	Bot Programming C-Bay Data Analysis Data Search Financial Systems Hacking Operating Systems Vehicle Programming	Biosciences Bioweapons Cloning Medical Outdoor Life Pharmatherapy Psychotherapy Suggestion
	I	

PARANOIA™ XP Character Sheet (secret) The viewing of 1 2 3 4 5 6 this data by Clearance Name Clone Number anyone other than the owning player Secret Society: is treason! (but very useful) Degree: ______ Player: _____ Mutant Power(s): _____ Equipment Treasonous Skills Uncommon Unlikely Notes Unhealthy Power Rating Access Rating Treason Codes Perversity Points